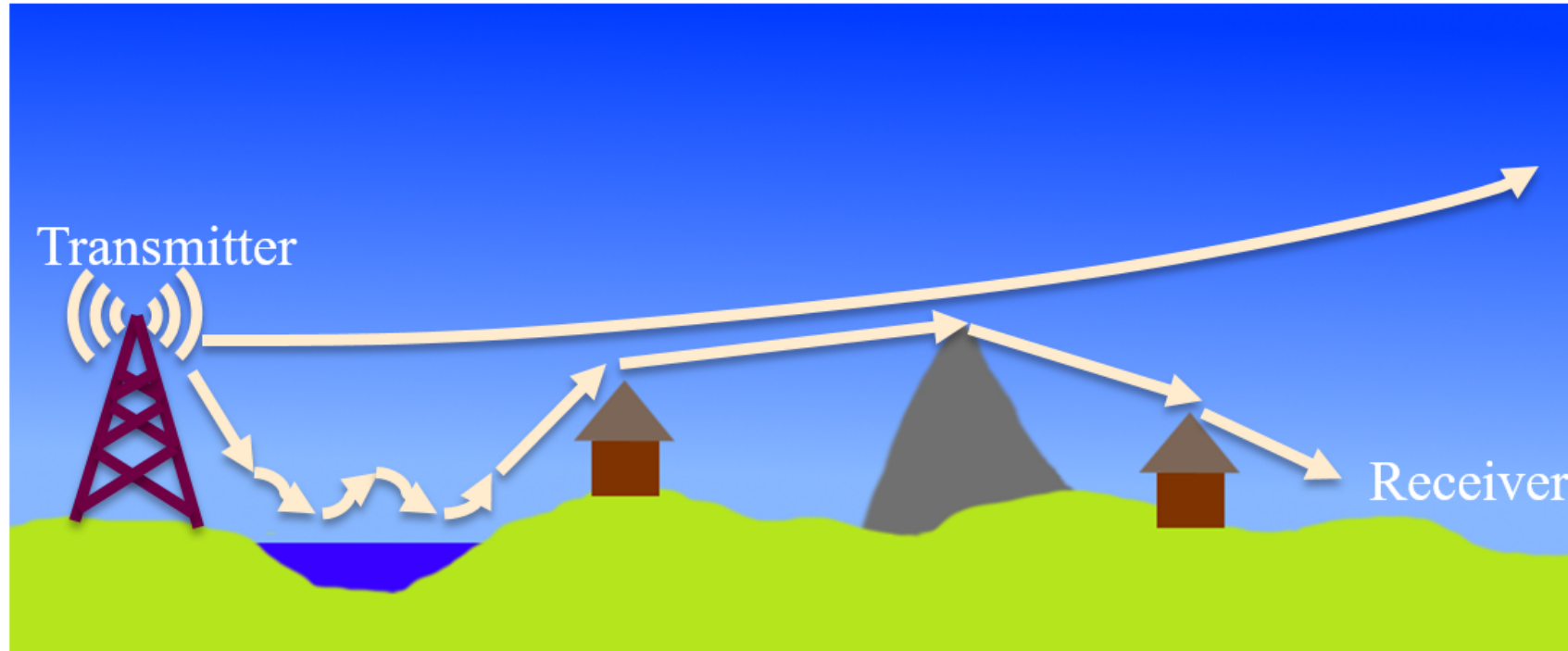


Hybrid Parabolic Equation – Integral Equation Solvers for Analyzing Long Range Propagation Over Complex Terrain

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Facebook Connectivity Lab, Menlo Park

IEEE-APS – URSI Meeting
Atlanta, Georgia, July 8-12, 2019

Propagation Over Rural Terrain



- Model long range propagation over wide frequency band (MHz -> GHz)
- Model complex terrain
- Model atmospheric effects, ducting, earth curvature

Old But Highly Relevant Problem...

- Longley Rice – TIREM models
- Asymptotic techniques: PO to Ray Tracing to GTD
- Parabolic Wave equations (PWE)
- Numerically rigorous CEM solvers – FDTD, integral Equations (IE)

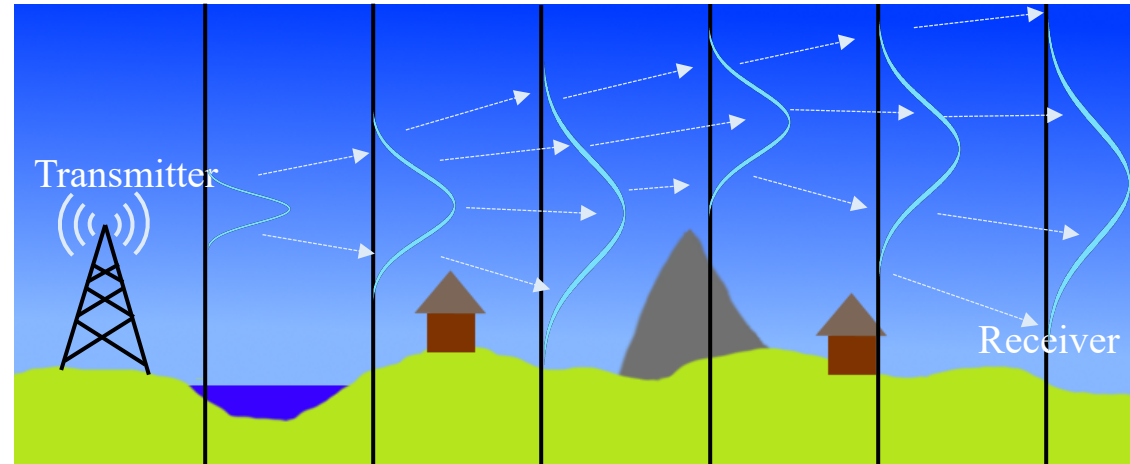
- **Key problems**
 - Scenes are electromagnetically HUGE
 - Scene is not deterministic

- **No single technique can capture all effects**

PWE : Basic Split-Step Scheme

- Split range into vertical slices

1. Advance wavefront through each slice using spectral/plane wave propagator
2. Apply phase screens to account for atmospheric disturbance



$$\nabla^2 \varphi + k^2 \varphi = 0$$

$$\varphi = \begin{cases} E & \text{H-pol} \\ H & \text{V-pol} \end{cases}$$

$$\varphi(x + \Delta x, z) = \text{IFFT} \left\{ \hat{\varphi}(x, k_z) e^{ik_0 \sqrt{1 - \frac{k_z^2}{k_0^2}} \Delta x} \right\} e^{-i\Delta x k_0 (n(z) - 1)}$$

PWE : Weaknesses of Basic Split-Step Scheme

A. Memory consumption / computational complexity

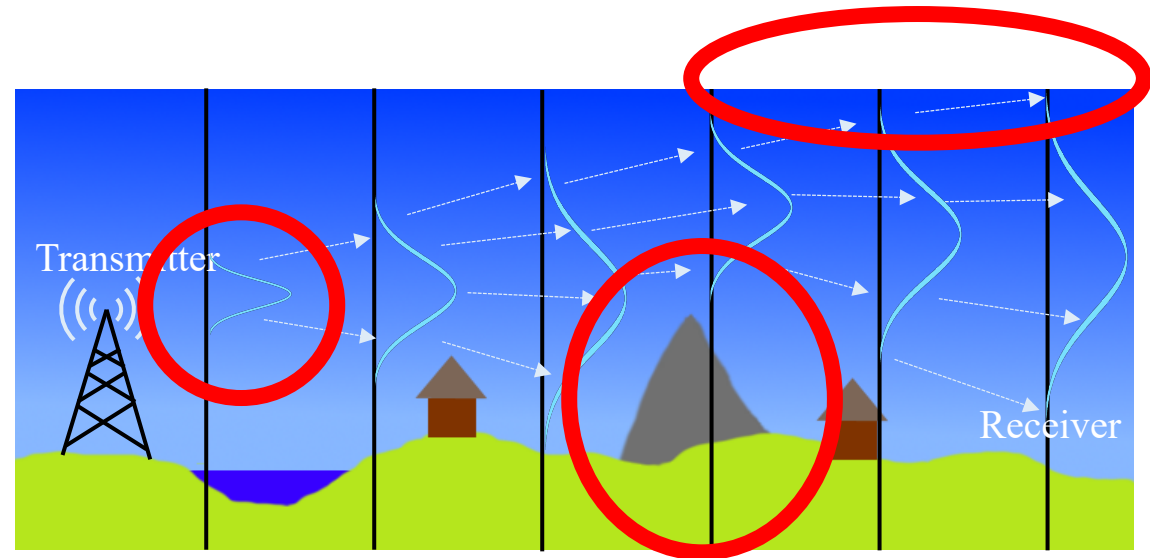
- High even for structured ray-like fields

B. Upper Domain truncation

- Awkward implementation of PMLs, other RBCs

C. Terrain modeling

- Staircase approximations or piecewise linear models
- Poor material modeling capabilities



- ◆ Issues A and B addressed in: M. Bright E. Michielssen, J. Kusuma, “Gabor Frame-Based Sparsification and Radiation Boundary Conditions for Parabolic Wave Equations,” Propagation and Remote Sensing in Complex and Random Media. Thursday 16:00 – 17:40

Integral Equation: Weaknesses

A. Memory consumption / computational complexity

- Addressed by fast methods such as MLFMA, SDFMM/spectrally accelerated methods, Butterfly, Rank-revealing schemes...

B. Atmosphere modeling

- Use of VIEs is out of the question



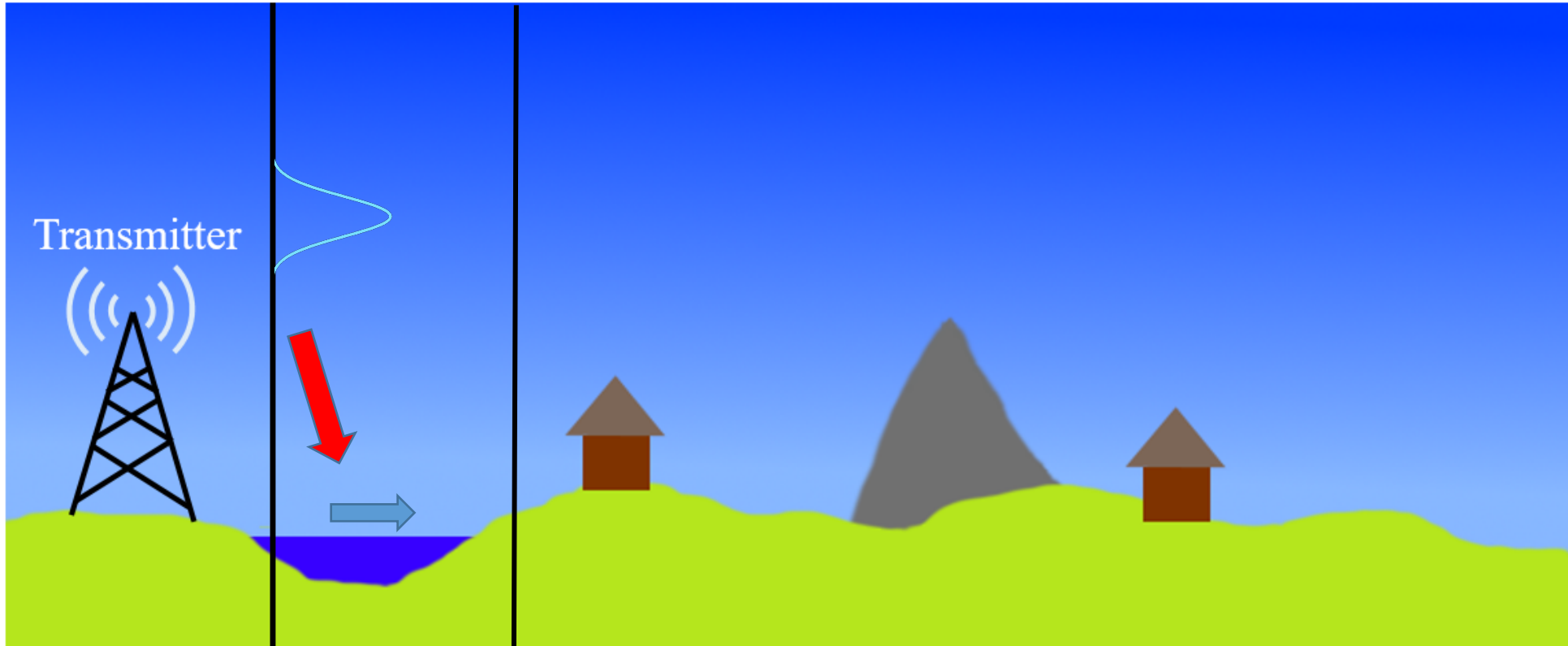
This contribution: Hybridization of Fast IE solver and PWE solver

- Noteworthy past effort at hybridizing PWE and IE: Rino, Charles L., and Hoc D. Ngo. "Forward propagation in a half-space with an irregular boundary." *IEEE Transactions on Antennas and Propagation* 45.9 (1997): 1340-1347.

Proposed Solver: Key Characteristics

- **Integral Equation (IE) for surface**
 - IBC or dielectric interface
- **Green's function = background medium** (inhomogeneous atmosphere)
 - Computed using split step “spectrally resolved” PWE method
- **Discretized IE solved iteratively using forward-backward (FB) method**
 - Special case I: One forward sweep: traditional PWE
 - Special case II: Multiple sweeps in homogeneous medium : traditional FB / Gauss Seidel method
- **“Fast aspects”**
 - Low-rank scheme for “near-field” interactions
 - Fast hierarchical & spectrally accurate method for computing “PWE fields” from sources and back
- **Options: matrix-free / Gabor accelerated**
- **Cost scales as $(N_x N_z \log(N_z))$ with very small leading constant**

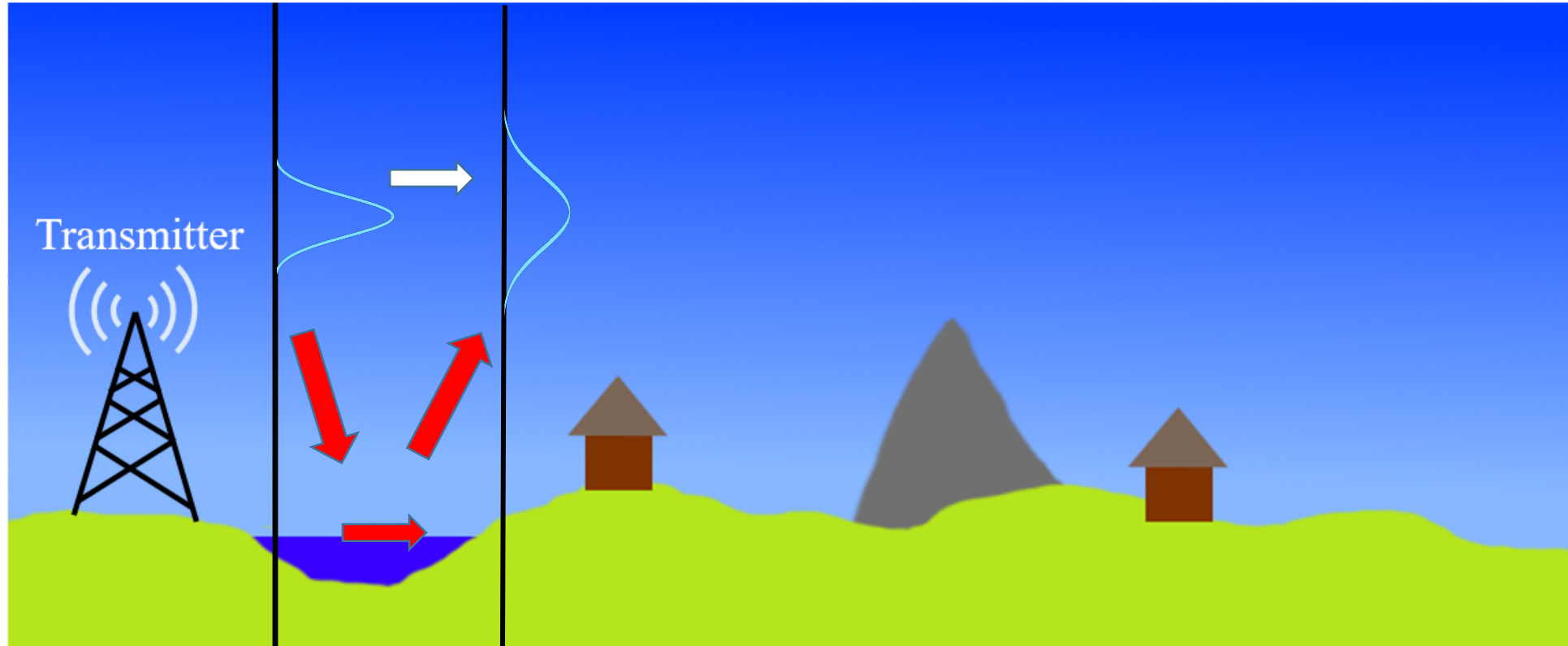
Proposed Solver: Forward Sweep



2. Compute “incident fields” on first surface slice. Use free-space Green function 

3. Compute currents on surface = solve IE 

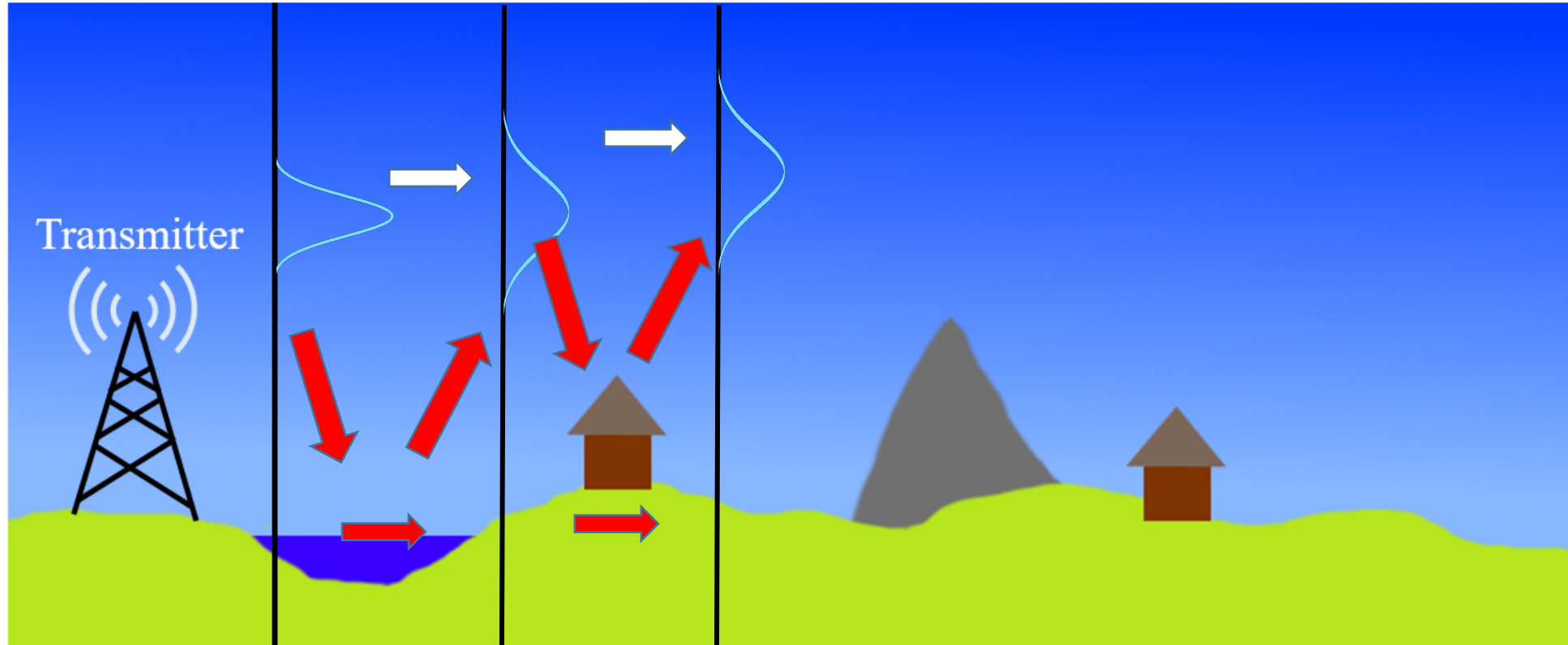
Proposed Solver : Forward Sweep



2. Compute “scattered field” on second PWE slice. Use free-space Green function 

3. Add fields propagated by PWE 

Proposed Solver : Forward Sweep

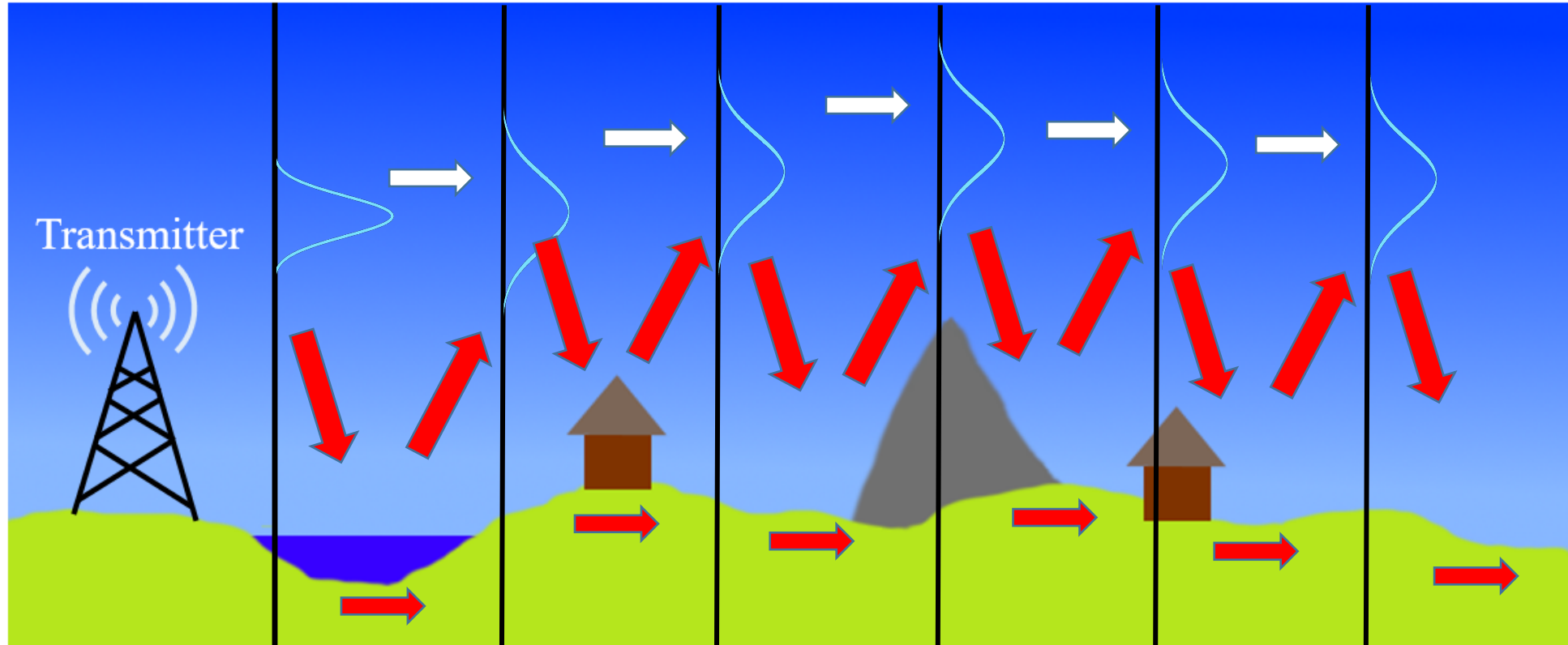


2. Compute “scattered field” on second PWE slice. Use free-space Green function

3. Add fields propagated by PWE

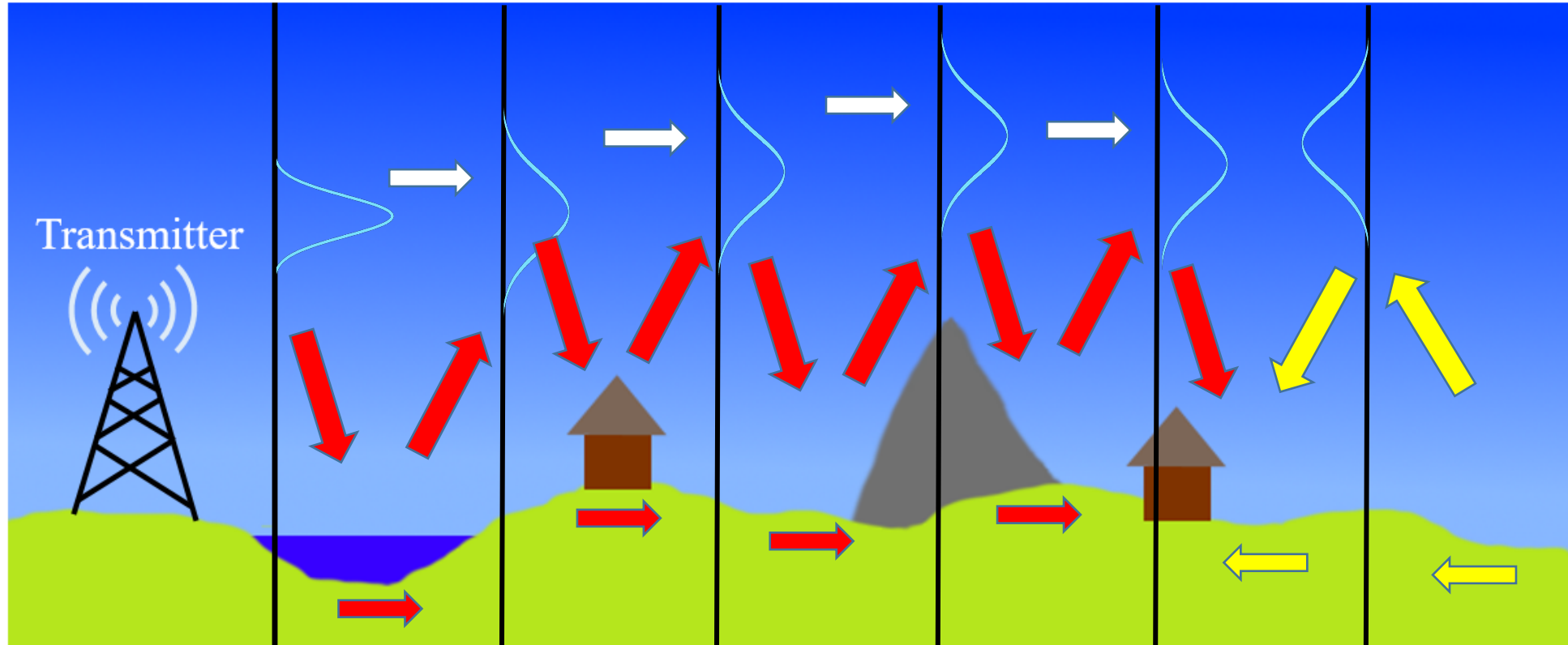


Proposed Solver: Forward Sweep



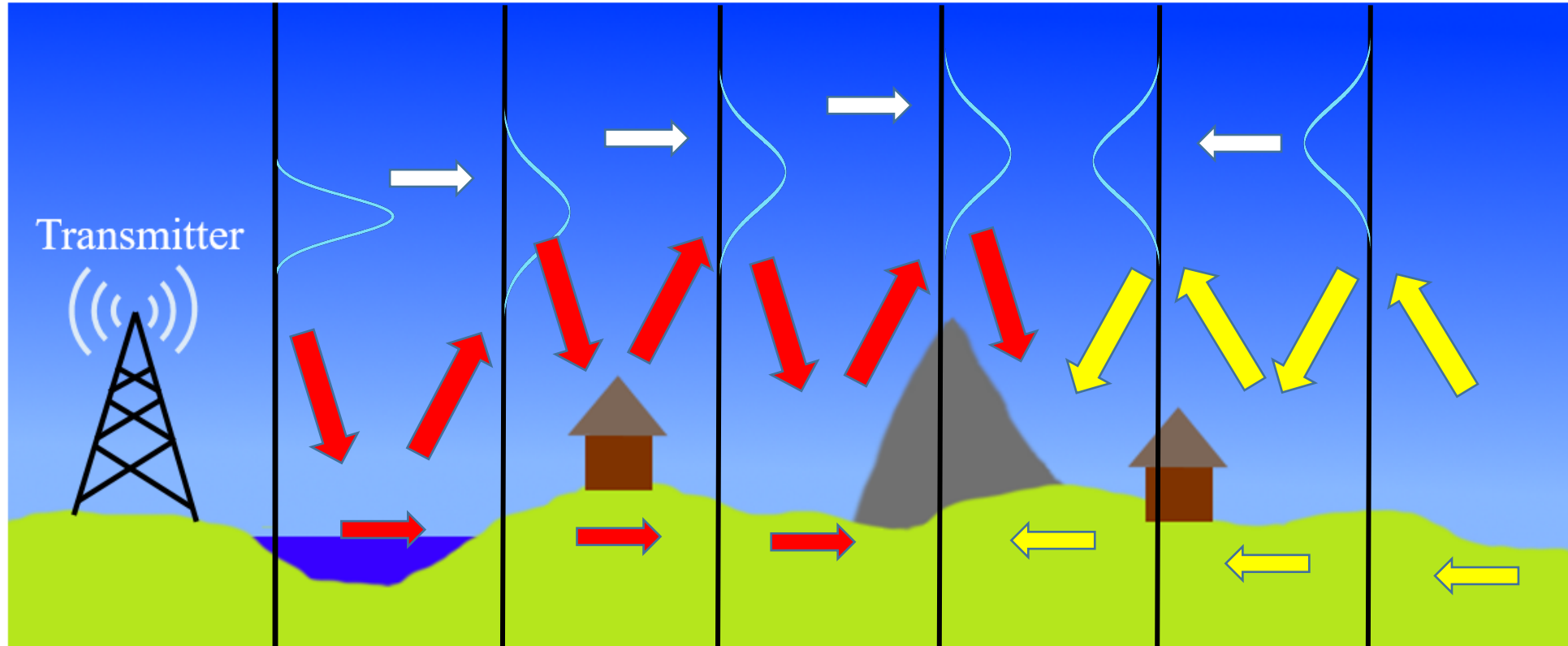
Repeat for all slices: (i) compute incident fields on IE surface – (ii) compute currents – (iii) compute fields on PWE slices – (iv) propagate and add PWE fields .

Proposed Solver: Backward Sweep



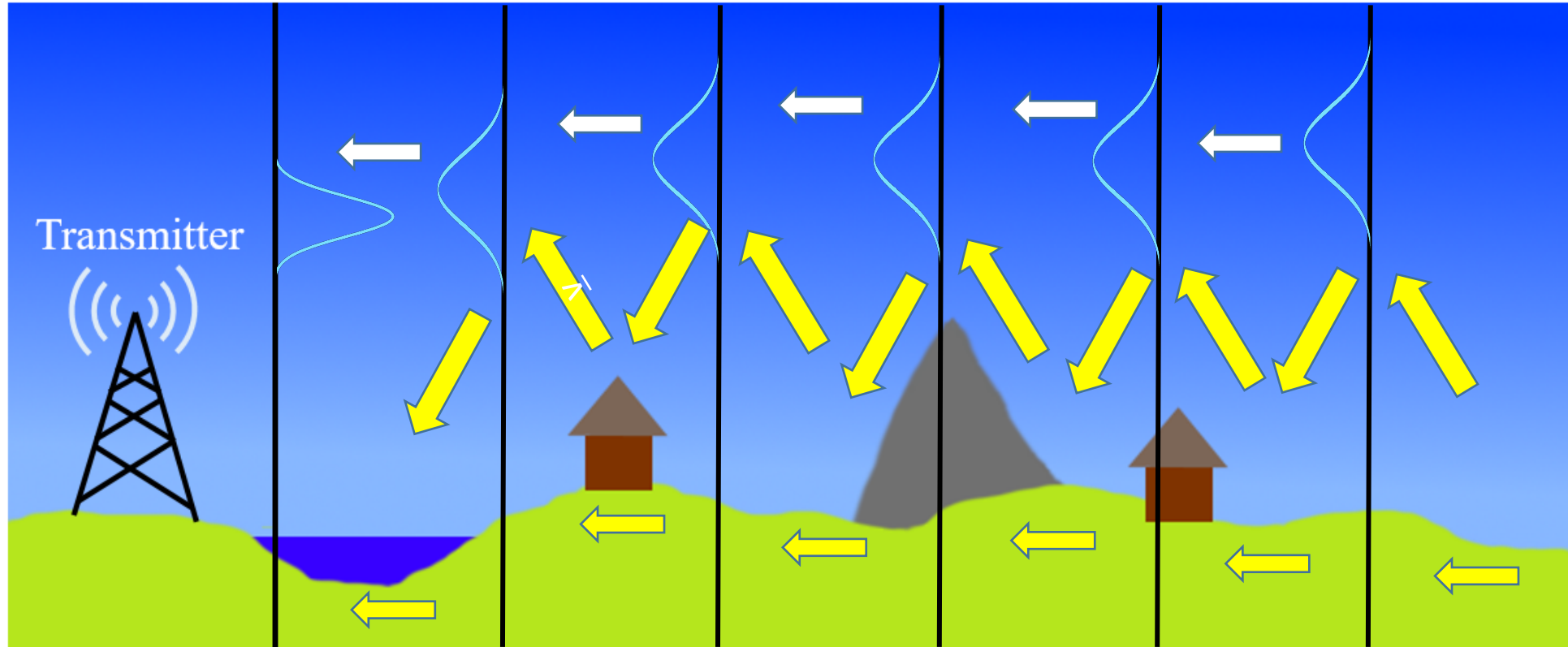
Repeat for all slices: (i) compute incident fields on IE surface – (ii) compute currents – (iii) compute fields on PWE slices – (iv) propagate and add PWE fields .

Proposed Solver: Backward Sweep



Repeat for all slices: (i) compute incident fields on IE surface – (ii) compute currents – (iii) compute fields on PWE slices – (iv) propagate and add PWE fields .

Proposed Solver: Backward Sweep

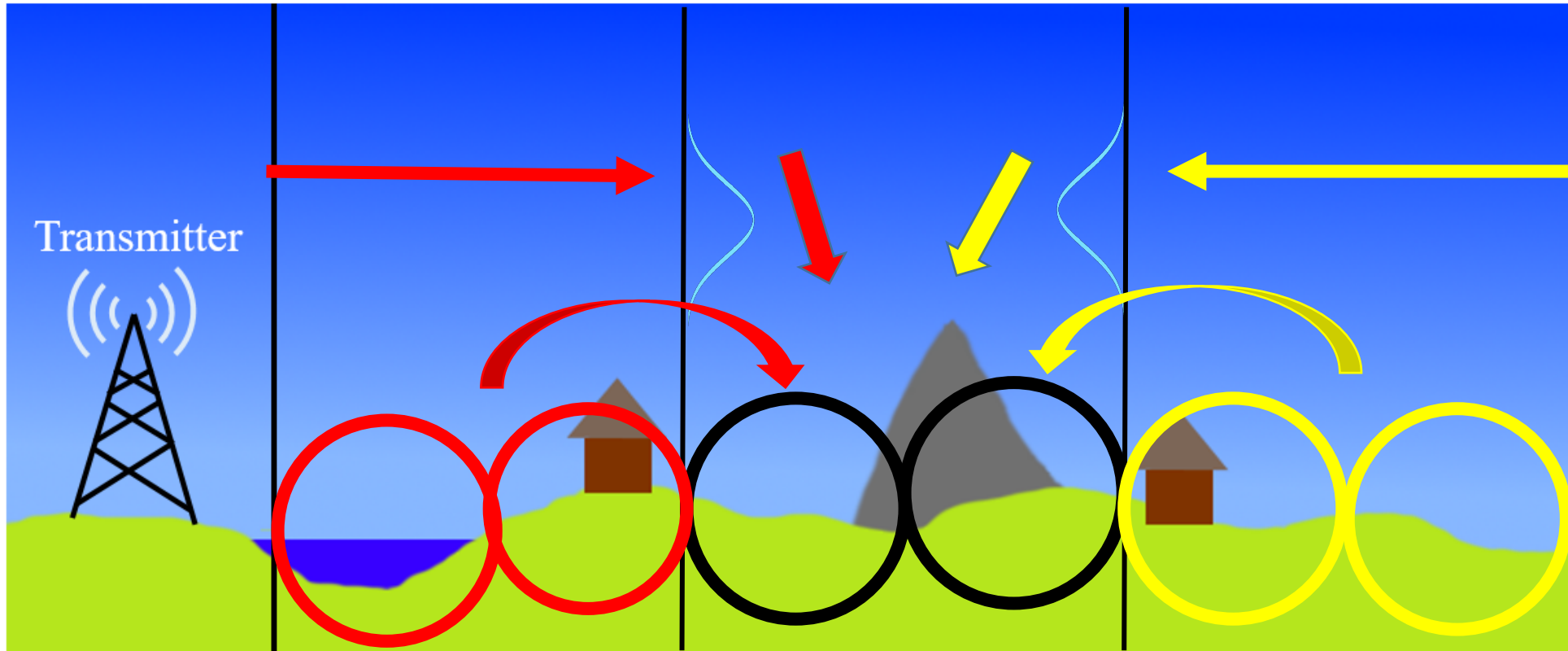


Repeat for all slices: (i) compute incident fields on IE surface – (ii) compute currents – (iii) compute fields on PWE slices – (iv) propagate and add PWE fields .

Proposed Solver: Implementation Details

- **Near-field buffer zone:**
 - In practice “near-fields” (self *and* neighbor interactions) are computed all using IE
 - Fields from sources are only added to PWE fields beyond buffer region
 - PWE discretization does not have to account for evanescent fields – same sparse discretization as for classical PWE solvers can be used
- **Any IE solver and acceleration method can be used**
- **Computation of PWE fields produced by sources**
 - Achieved using windowed Weyl transform
 - Real spectrum, compatible w/ PWE
 - Fast interpolation/filtering schemes to transition from IE to PWE spectral requirements

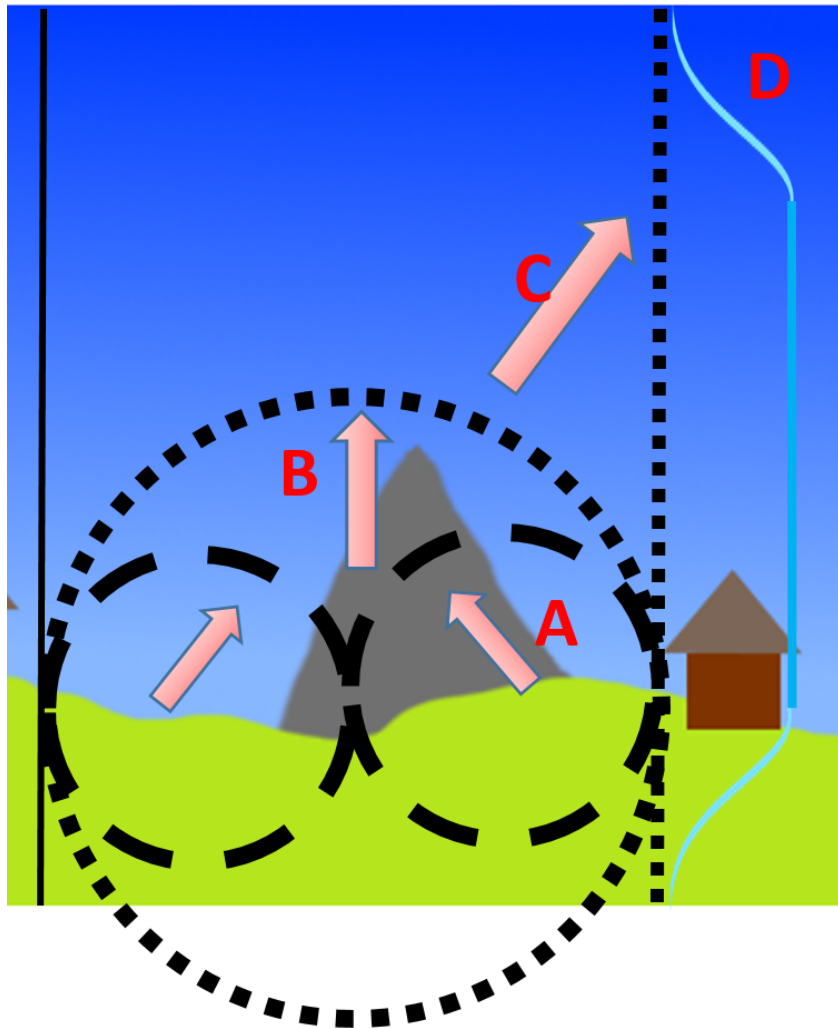
Proposed Solver: Implementation Details I



Near-field buffer zone:

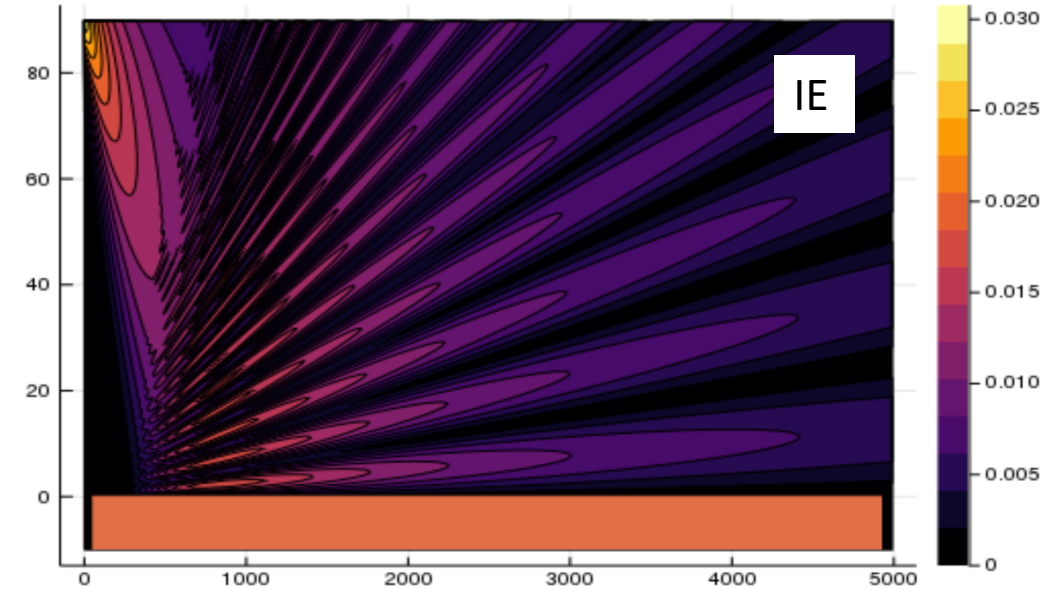
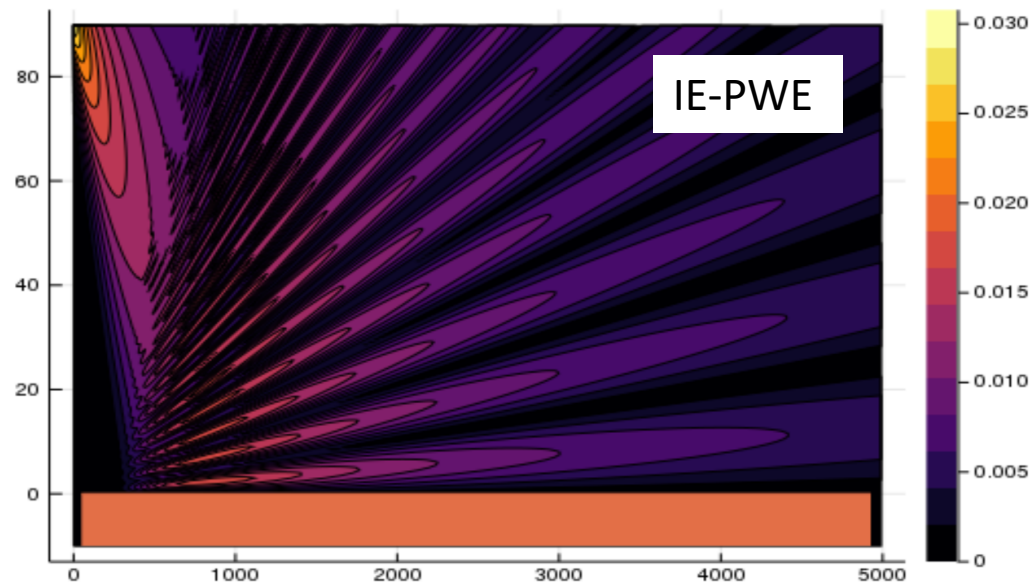
In practice “near-fields” (self and neighbor interactions) are computed all using IE Fields from sources are only added to PWE fields beyond buffer region FMM-style

Proposed Solver: Implementation Details II



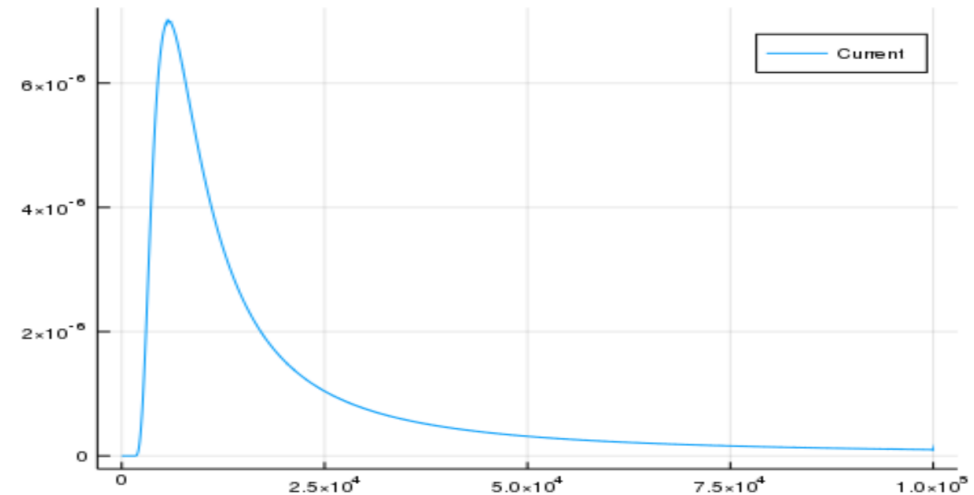
- A** : form cylindrical/spherical FMM plane wave spectra at lower levels
 - B** : form cylindrical/spherical FMM plane wave spectra at higher levels
 - C** : convert cylindrical/spherical FMM spectra to planar plane wave spectra accounting for Weyl weight and **spectral window**
- $$H_0^{(2)}(k\rho) \approx \frac{1}{\pi} \int_{-k_0}^{k_0} \frac{e^{-jk_x x - k_z z}}{k_x} W_{Spectral}(k_z) dk_z$$
- D** : Apply **spatial window** to capture rays escaping domain

Numerical Result 1: Scattering from Flat PEC Ground

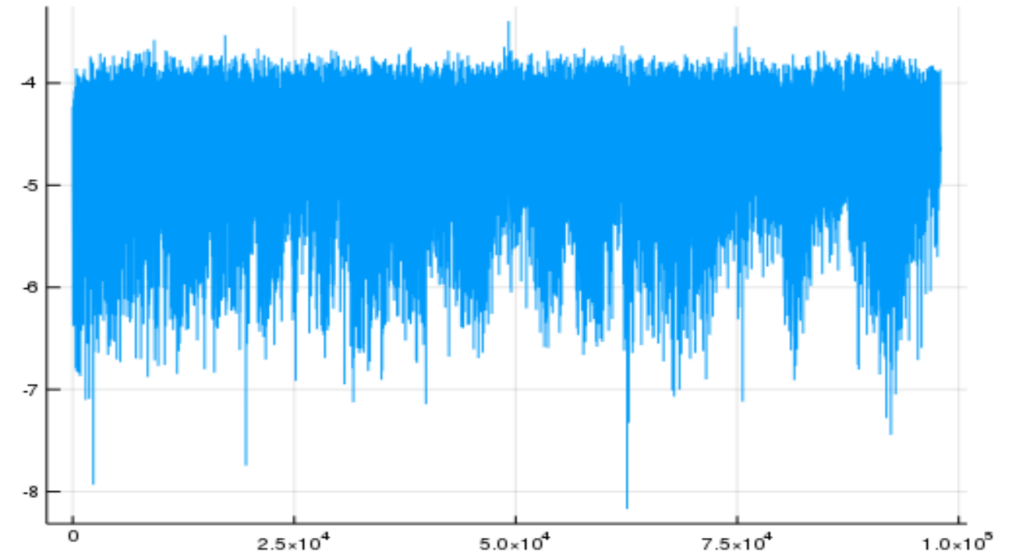
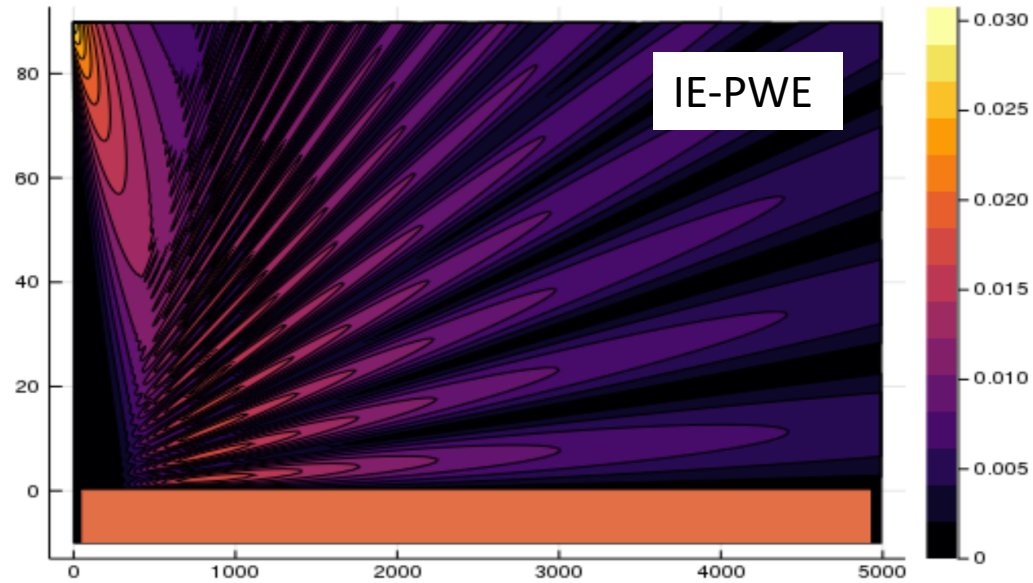


H-pol – 300 Mhz
Range = 5 km
N = 100,000

Current on plane



Numerical Result 1: Scattering from Flat PEC Ground



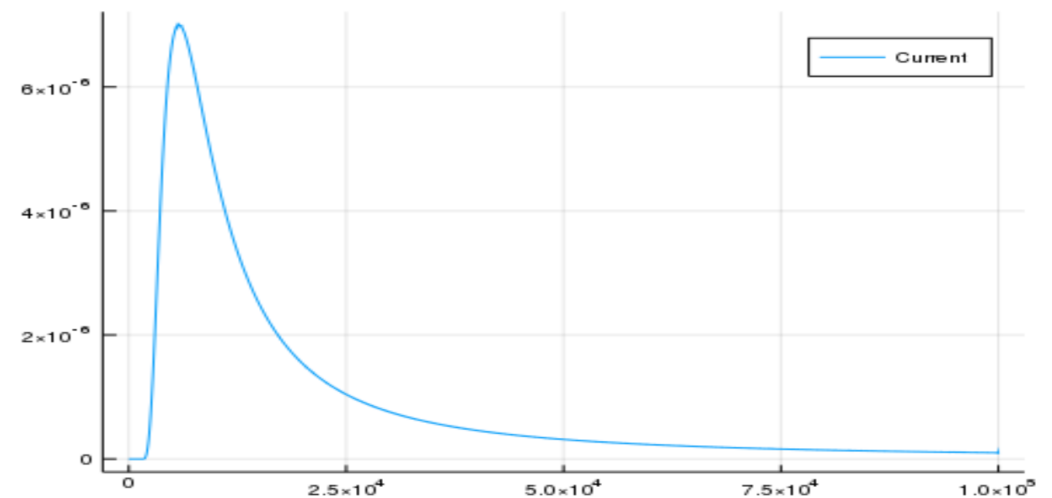
H-pol – 300 Mhz

Range = 5 km

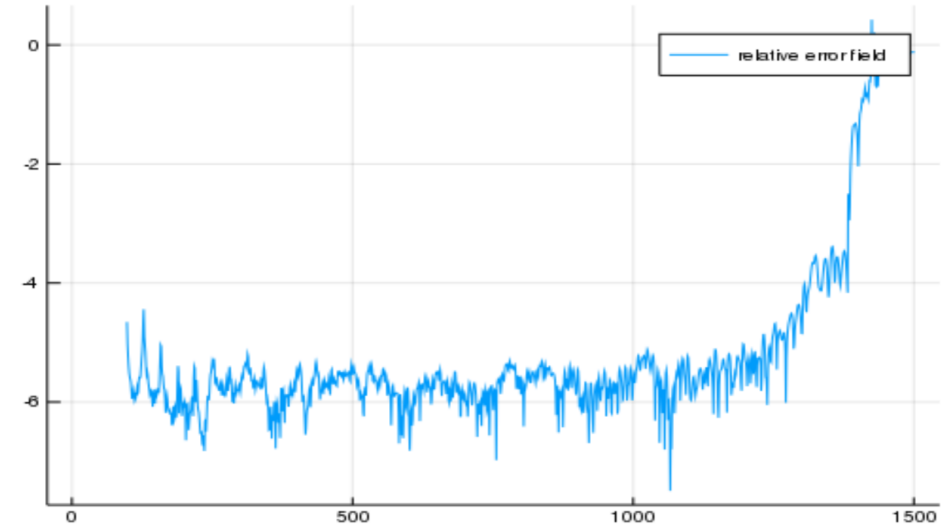
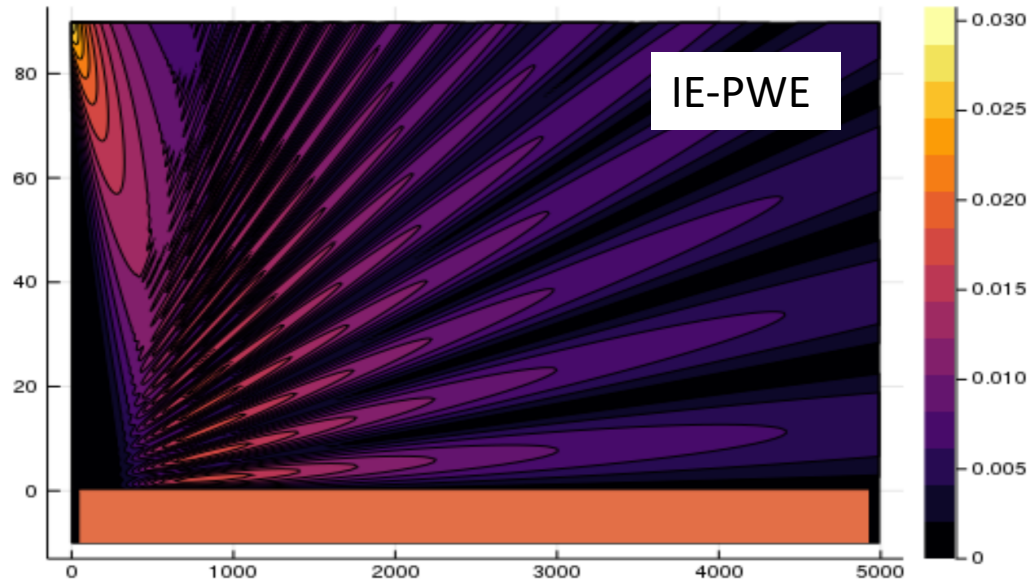
N = 100,000

Currents on surface

Current Accuracy: ~ 4 digits



Numerical Result 1: Scattering from Flat PEC Ground



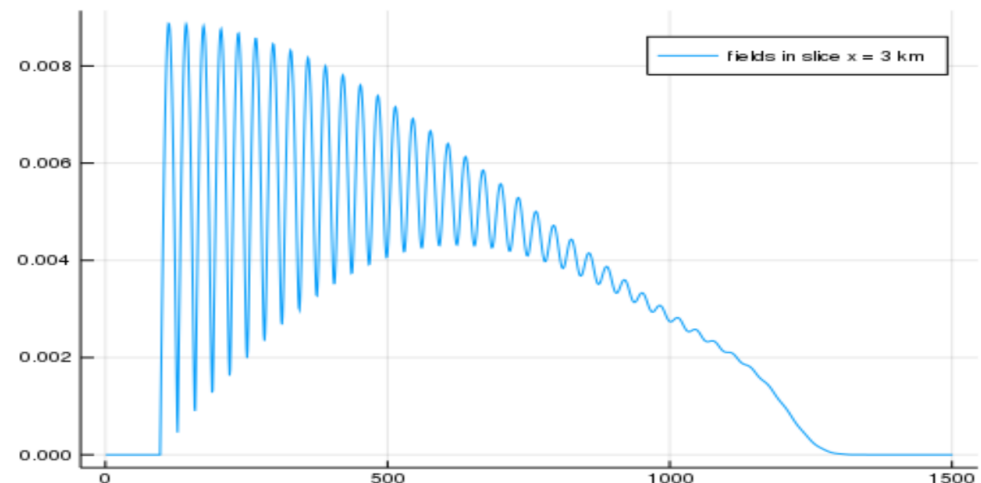
H-pol – 300 Mhz

Range = 5 km

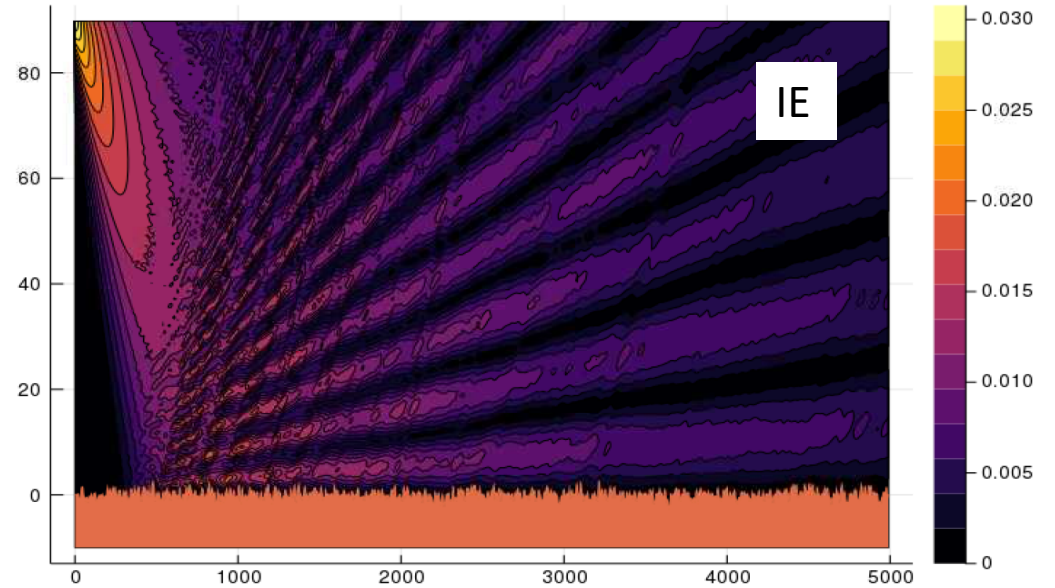
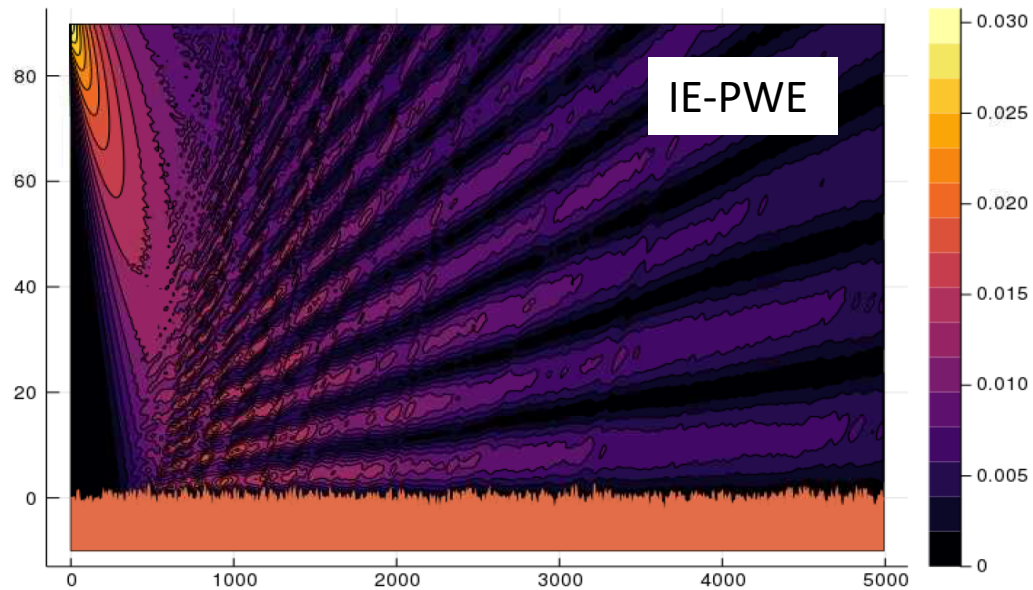
N = 100,000

Fields in slice at x = 3 km

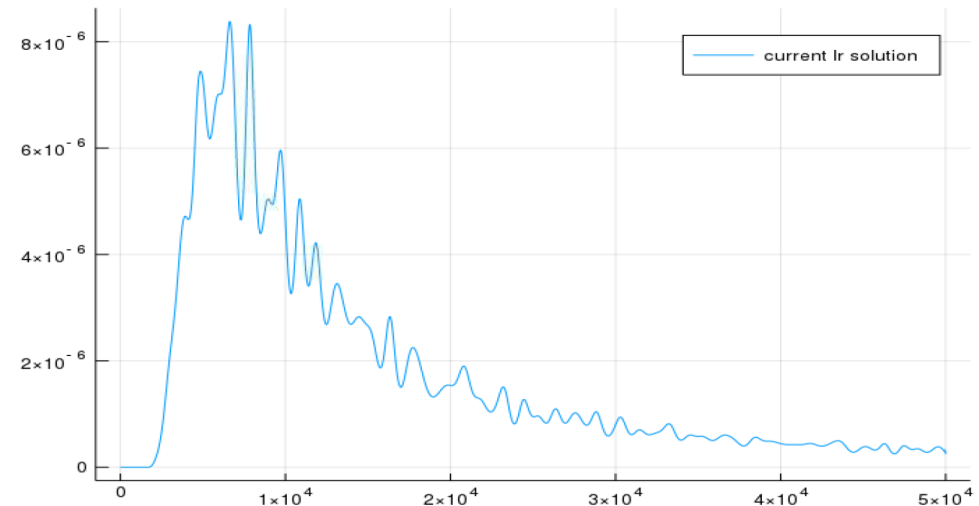
Accuracy = 4+ digits



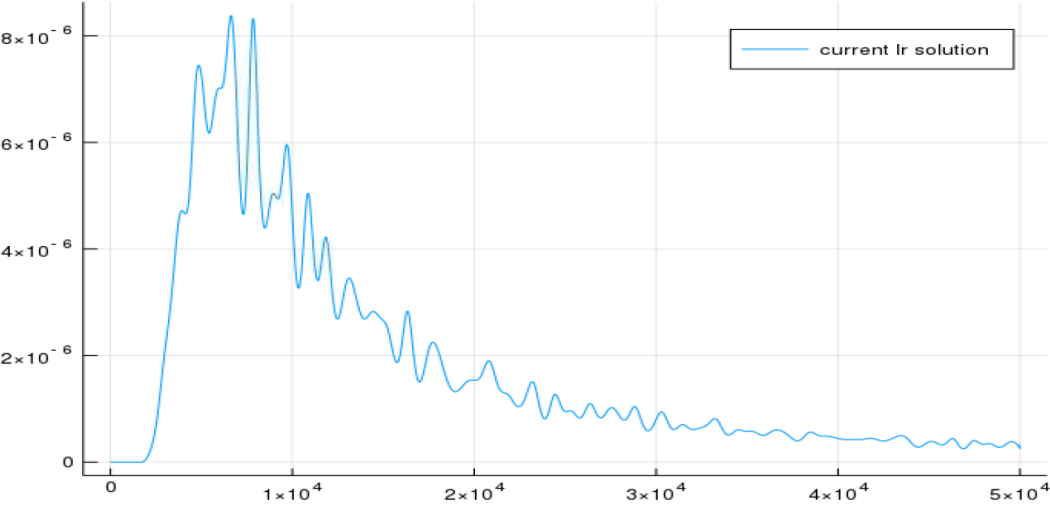
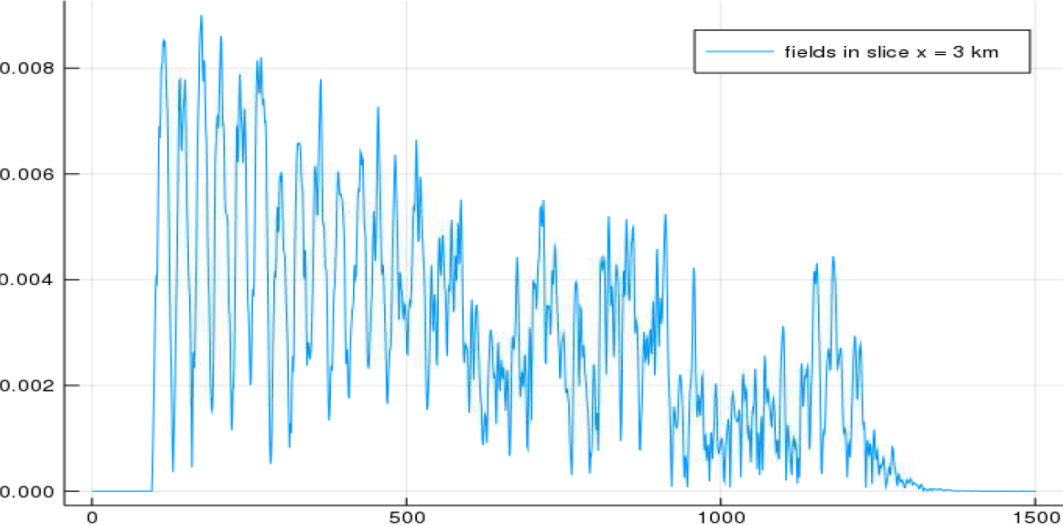
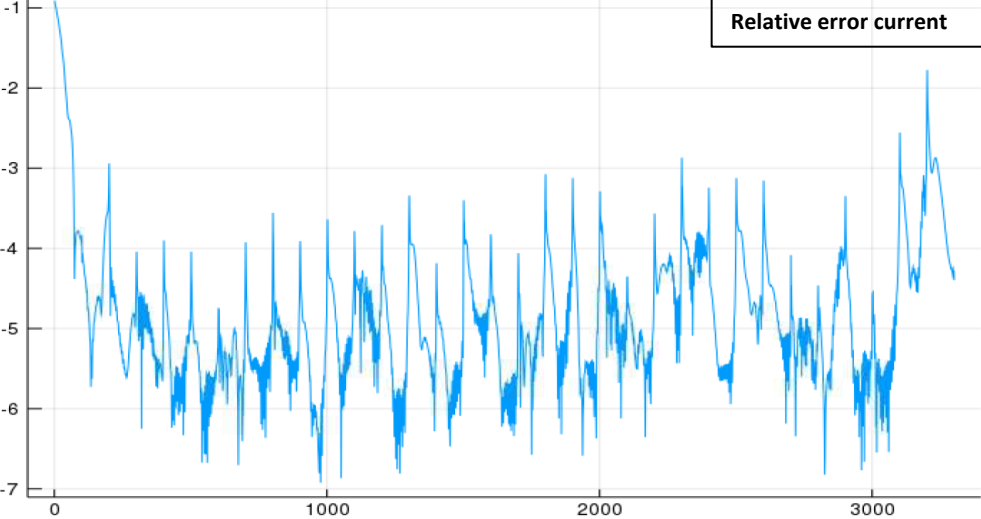
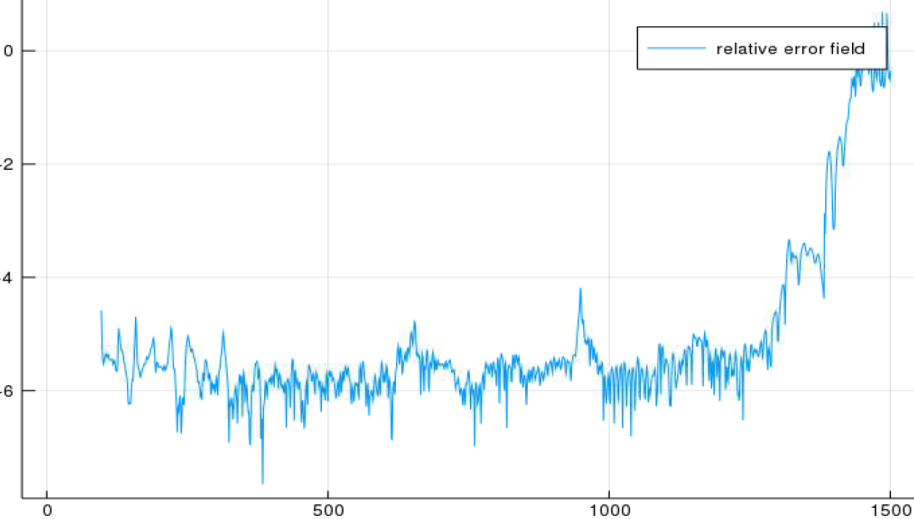
Numerical Result 2: Scattering from Rough Surface



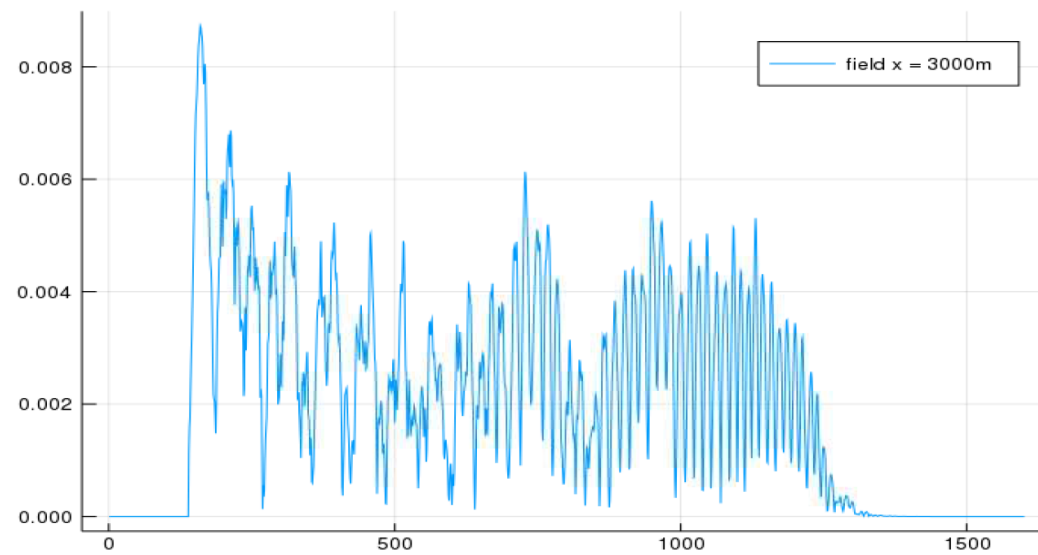
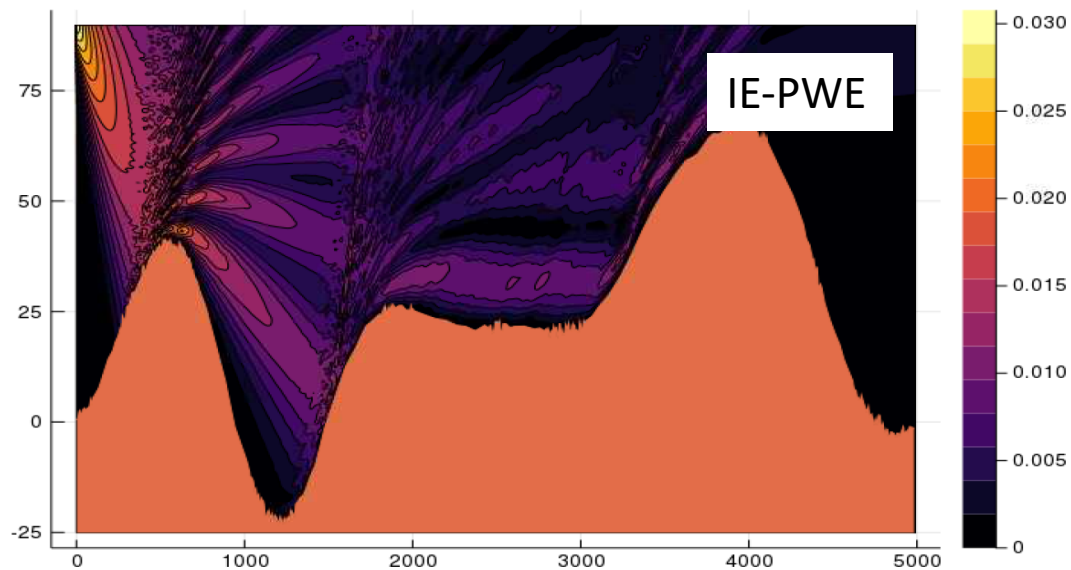
RS – Corr. Length = 3m;
RMS height = 1m – dry soil
V-pol – 300 Mhz
Range = 5 km
N = 100,000
Current on plane



Numerical Result 2: Scattering from Rough Surface



Numerical Result 3: Scattering from Hilly Terrain w/ Rough Surface



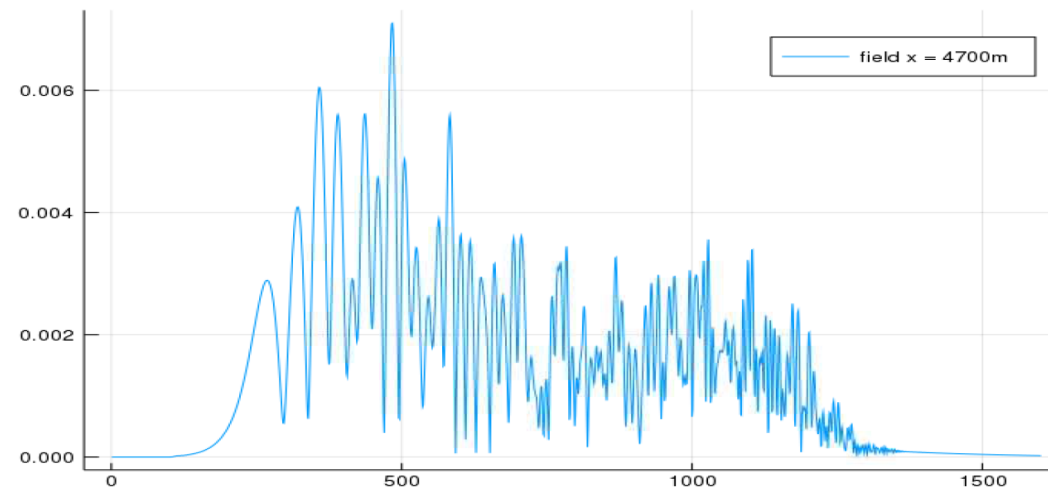
RS – Corr. Length = 3m;
RMS height = 1m – dry soil

V-pol – 300 Mhz

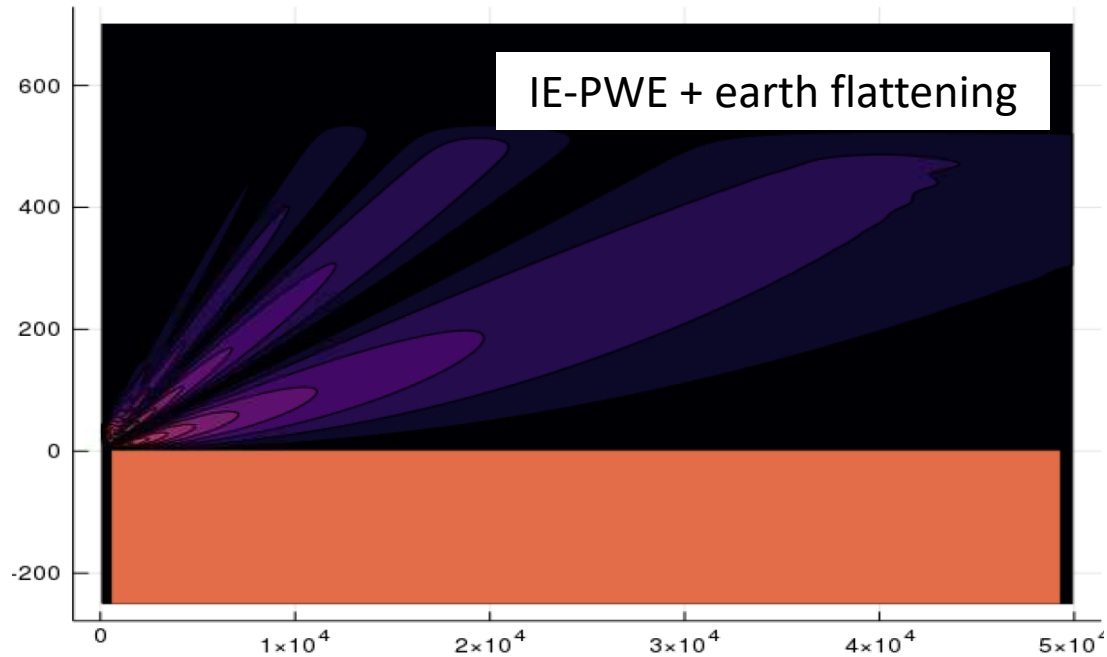
Range = 5 km

N = 100,000

Fields in two vertical slices

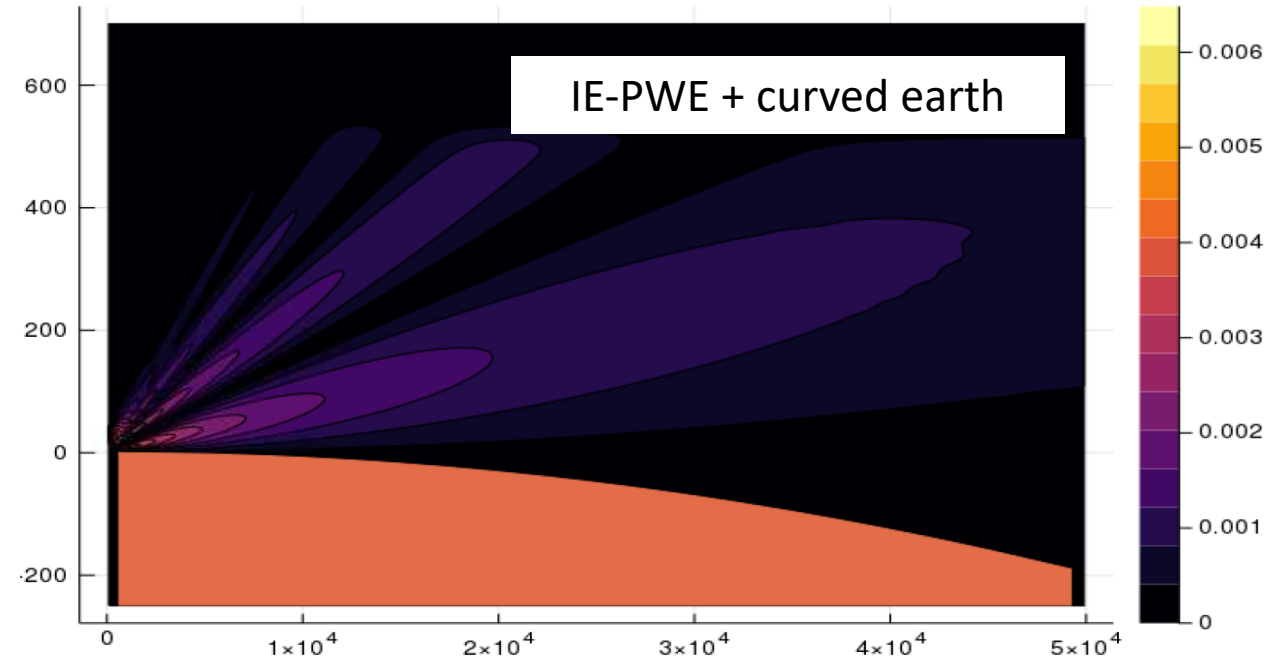


Numerical Result 4: Antenna on Curved Earth



IE-PWE solver with “earth flattening atmosphere”: $n = 1+z/a$

H-pol – 300 MHz – antenna $h = 50\text{m}$



IE-PWE solver with explicitly curved earth: $n = 1$

Results match : beam tilts are within a few meters after 50km

Numerical Result 5: Exaggerated Duct Over Sea

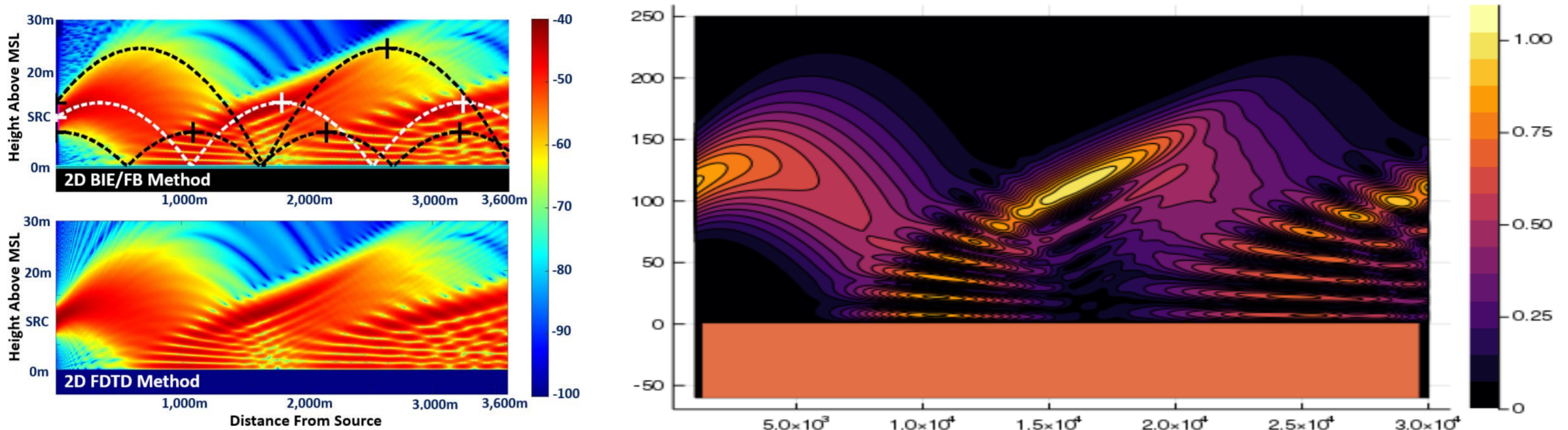


Fig. 13. Total field of a high directivity 3 GHz source in the presence of an exaggerated duct. BIE result (top) [8] (by permission). FDTD (bottom).

C. Bourlier, H. Li, and V. Fabbro, "Radar propagation modeling using the boundary integral equations in a maritime environment with a duct," in Proc. Int. Radar Conf., Oct. 2014, pp. 1–5

Brandon W. Dowd and Rodolfo E. Diaz. "FDTD simulation of very large domains applied to radar propagation over the ocean." *IEEE Transactions on Antennas and Propagation* 66, no. 10 (2018): 5333-5348

Flat sea – $\epsilon_p = 70.4 - j 40.6$

H-pol – 3 GHz

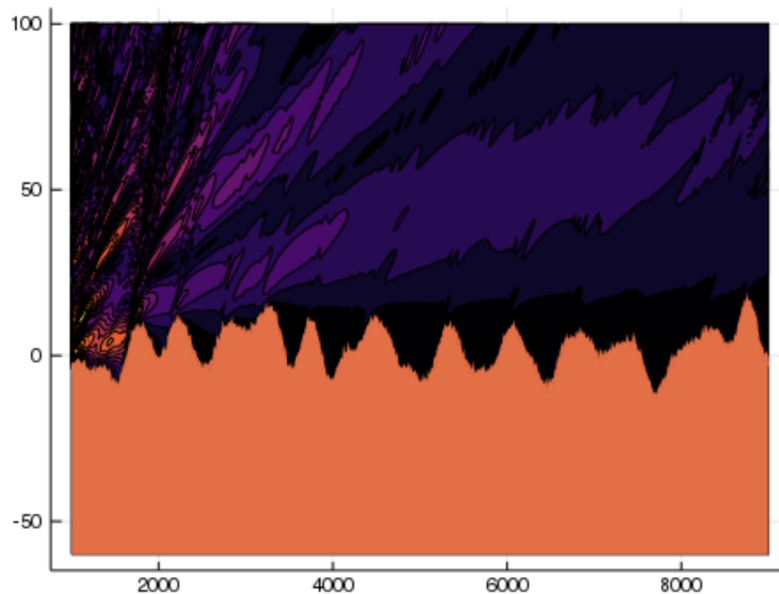
Range = 3.6 km

$N \sim 90,000$

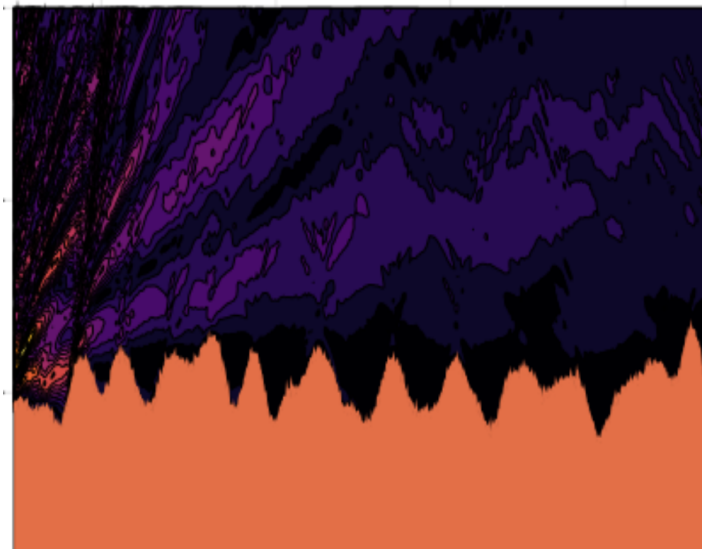
$n = \text{Sqrt}(1 + 0.0001 (50 - z))$

Numerical Result 5: Convergence of Forward Backward Iterative Solver

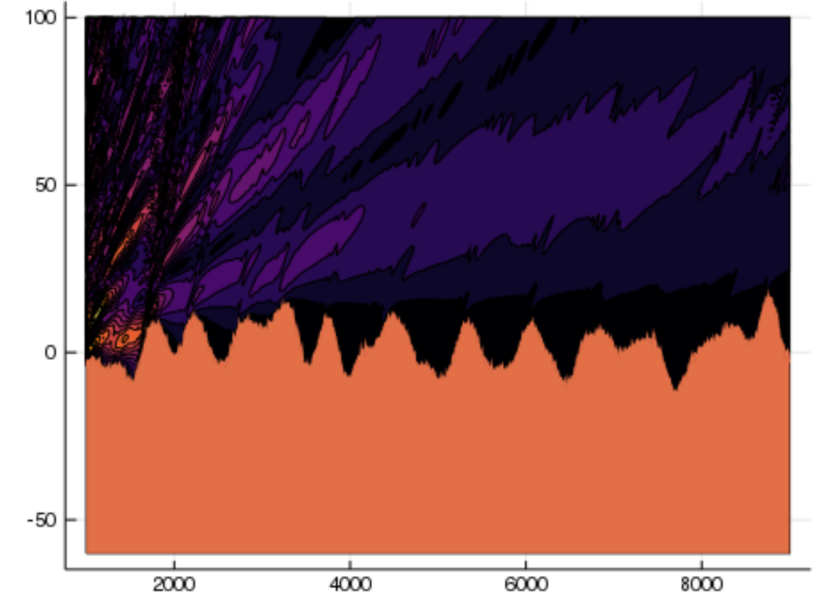
- “RS” – Corr. Length = 300m;
RMS height = 10m – dry soil
- V-pol – 3 GHz – weak evaporation duct
- Range = 10 km - N = 2,000,000
- Solver converges to $\text{err} = 10^{-6}$ in 15 iterations
- Relative accuracy after 3 and 1 iteration are 15% and 3%



Iteration = 15

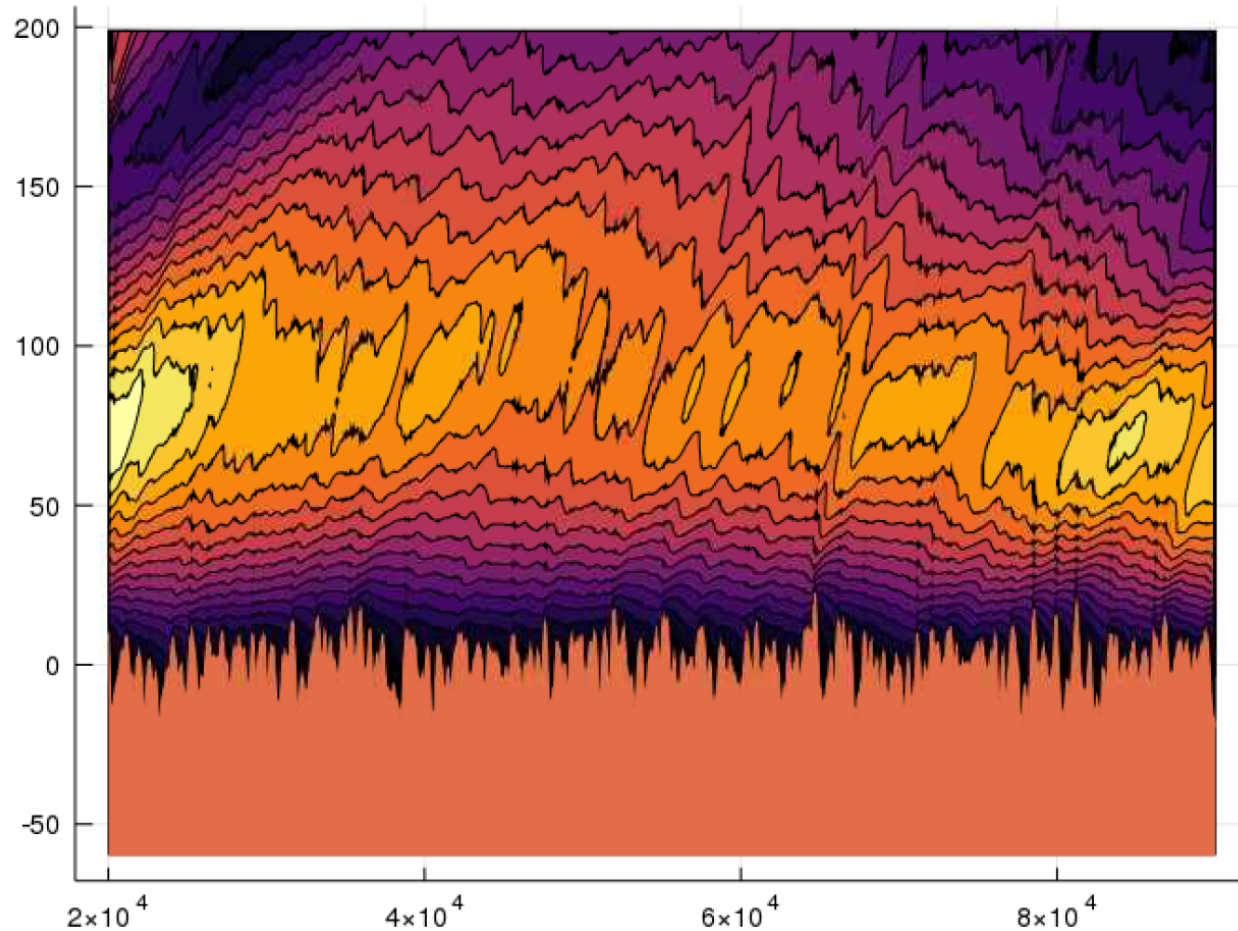


Iteration = 3



Iteration = 1

Numerical Result 6: Convergence of Forward Backward Iterative Solver



**“RS” – Corr. Length = 100m;
RMS height = 10m – dry soil**

H-pol – 3 Ghz

Low duct

Range = 100 km

N ~ 10,000,000

Nz = 8192

Solution time ~ 2 hrs

Conclusions

- **New IE – “PWE” hybrid**
 - Uses (new) plane wave translation scheme
 - sole angle restricting operation is split step scheme)
- **Applies to large domains, complex terrain, and realistic atmospheric profiles**
- **Computational expense = $O(N_x N_z \log(N_z))$ with very small leading constant.**
- **No dispersion error**
- **Can be hybridized with Gabor/ray based propagator to sparsify field representations**
- **3D is within reach**